

Qualification Rankings

MARC2016										
Matches Played: 52										
HRS	Rank	Team	RS	Auto	S/C	Boulders	Defenses	W-L-T	DQ	Played
	1	1718	34	344	230	392	640	11-1-0	0	12
	2	4967	34	342	205	552	640	9-3-0	0	12
	3	494	33	364	160	570	615	10-2-0	0	12
	4	2337	30	342	160	330	640	9-3-0	0	12
	5	3641	29	340	160	497	630	8-4-0	0	12
	6	70	28	362	165	380	630	8-4-0	0	12
	7	910	27	362	190	457	605	8-4-0	0	12
	8	5050	25	356	155	414	625	6-6-0	0	12
	9	548	25	324	155	339	605	7-5-0	0	12
	10	51	23	352	195	283	645	6-6-0	0	12
	11	2834	22	371	150	432	635	4-8-0	0	12
	12	3322	22	326	135	297	610	5-7-0	0	12
	13	2832	21	362	145	272	625	6-6-0	0	12
	14	1528	21	324	190	279	615	6-6-0	0	12
	15	1918	21	272	200	333	595	5-7-0	0	12
	16	33	20	357	180	415	625	5-7-0	0	12
	17	245	20	322	155	331	600	6-6-0	0	12
	18	5436	20	321	160	277	600	6-6-0	0	12
	19	573	20	318	175	246	625	5-7-0	0	12
	20	503	19	352	135	315	630	4-8-0	0	12
	21	469	19	345	150	281	640	4-8-0	0	12
	22	4395	18	350	155	231	625	5-7-0	0	12
	23	1076	18	290	130	241	570	5-7-0	0	12
	24	5695	17	332	155	213	635	3-9-0	0	12
	25	240	16	300	135	183	610	3-9-0	0	12
	26	302	12	294	120	221	610	2-10-0	0	12

RS: Ranking Score, **S/C:** Sum of SCALE and CHALLENGE points, **Boulders:** Sum of High and Low GOAL points, **Defenses:** Sum of CROSSED UNDAMAGED DEFENSE points

Win/Loss/Tie records (**W-L-T**), **DQ**, and **Played** are not used as ranking tie-breakers. In the event that teams are tied, and have exhausted all tie-breakers listed above, they will be randomly sorted (as shown in the Rank column).