

# RULES CHANGES - 2016 Minne Mini-Regional

v2

*Unless noted differently here, all rules for FRC Regional Events will apply.*

## **INSPECTION**

ROBOT INSPECTIONS: +5 lb weight allowance. All other FIRST Robot Rules Apply. Inspectors and Referees will watch for any gross/obvious infractions to the robot rules. Robot violations must be corrected before the robot can continue to play matches

## **NORMAL GAME PLAY**

DRIVE TEAM COACHES: For the purpose of training student drive team coaches, an experienced drive team coach will be allowed in the arena with the drive team during a match. This means 2 coaches are allowed for each team.

TOWER STRENGTH: Each tower starts the match with strength of 10.

DEFENSE CONFIGURATION for the OUTER WORKS:

Different rules will apply to defense configuration during Qualification Matches.

Goal is to minimize time spent changing out defenses, so there is more time to play matches.

\* Qualification Matches PRIOR TO lunch break = Random defense configuration # 1

*(configuration will NOT change for the duration of morning qualification matches)*

\* Qualification Matches AFTER lunch break = Random defense configuration # 2

*(configuration will NOT change for the duration of afternoon qualification matches)*

\* Elimination Matches = Standard defense selection rules will apply

*Note: The portcullis defense will not be used. Additional defenses may be excluded due to mechanical issues.*

## **ALLIANCE SELECTION**

ALLIANCES: There will be 4 alliances formed to play the Elimination Matches. Each alliance will consist of 3 teams.

ALLIANCE SELECTION ORDER: Alliance selection order is as follows: 1 > 4; 4 > 1