

		Penalties		Points/Action
<b>Robot</b>	<b>A</b>	Robot touches a Loading Station tetra before it is in the Loading Zone	<b>G14</b>	10 Points and the Tetra IS scored
	<b>B</b>	Robot interferes with an opposing robot while any part of opposing robot is touching its loading zone and the robot is in the process of retrieving/receiving a Tetra. The process of receiving/retrieving a tetra does not end until the robot has left the loading zone	<b>G15</b>	30 Points
	<b>C</b>	Inappropriate Interaction	<b>G25</b>	10 Points and possible Disqualification
	<b>D</b>	Robot impedes placement of Tetras on the loading structures or the hand-off of a Tetra by a human player to a robot	<b>S05</b>	Immediate disabling of the robot and disqualification of the alliance
	<b>E</b>	Robot removes the opposing alliance's Stacked Tetras	<b>G18</b>	Tetra is scored and opposing alliance automatically owns goal
	<b>F</b>	Robot deemed Unsafe	<b>S01</b>	10 Points and Robot may be disabled for remainder of match
	<b>G</b>	Robot damages playing field, carpet, barriers or another robot	<b>S09</b>	If referee feels that further damage is likely to occur, then robot is disabled and corrective action may be required before robot will be allowed to compete in subsequent matches
	<b>H</b>	Robot dislodges, knocks or in any way removes an opposing alliance's Tetra off a loading platform	<b>G28</b>	10 Points for each occurrence
	<b>I</b>	Robot exceeds volume of 28"x38"x60" tall	<b>G01</b>	robot removed from match at the Head Referee's discretion
	<b>J</b>	Robot out of bounds where it has to apply force to any out-of-bounds surface to rejoin play during Autonomous mode	<b>S03</b>	10 sec grace period to correct situation. If successful, then resume normal. If not then robot disabled for remainder of match
	<b>K</b>	Robot out of bounds where it has to apply force to any out-of-bounds surface to rejoin play during 2 minute play	<b>S02</b>	Robot Disabled for Remainder of match
	<b>L</b>	Robot receiving more than one Tetra before leaving and re-entering loading zone	<b>G17</b>	10 Points and the Tetra IS scored
	<b>M</b>	Robot grasps, grabs, grapples or attaches to a goal. Robot may not extend under the portion of the goal contacting the carpet, lift up or tip over a goal	<b>G20</b>	Referee give one warning. If referee determines that team is disregarding the warning or actions affect the outcome of the match, the team's robot will be disabled for the remainder of the match. If the goal is tipped over then opposing alliance owns goal for remainder of the match
	<b>N</b>	Robot pins opposing alliance robot while in contact with one or more field elements for more than 10 seconds	<b>G21</b>	10 Points
	<b>O</b>	Robot accosts Human player or Field attendant	<b>S05</b>	Immediate disabling of the robot and disqualification of the alliance
	<b>P</b>	Robot intentionally detaches parts or leaves multiple mechanisms on the field	<b>G24</b>	10 points
	<b>Q</b>	Detached component or mechanism is attached to a goal and prevents additional stacking of Tetras	<b>G24</b>	Team disqualified
	<b>R</b>	Tetras thrown by Robot	<b>G23</b>	Disabling of robot and disqualification of team
	<b>S</b>	Robot unintentionally but routinely entangles another robot as a result of normal game interaction	<b>G26</b>	The head referee may at their discretion disqualify the offending robot and require that the entangling device be repaired prior to the next match
	<b>T</b>	Robot occupies more than one loading zone at a time	<b>G16</b>	10 Points

		Penalties		Points/Action
Human Player/Team Member	A	Human player loads a Tetra onto a robot that is not in the loading zone	G13	10 Points and the Tetra IS Scored
	B	Human player does not have both feet in contact with human player loading box	G27	10 Points
	C	Inappropriate Interaction - Strategy aimed solely at the destruction, damage, tipping over, or entanglement of robots. Examples are: 1) pushing high on a robot and tipping it over 2) using an arm or gripper to repeatedly strike an opposing robot that is not in the process of placing a Tetra on a goal. 3) placing any part of your robot under an opposing robot, then lifting to flip over. 4) using an arm or gripper to pull a robot by grabbing electrical cables, hoses etc. or disabling a robot by tearing out wires or hoses. 5) grasping or attaching to a Tetra that is in possession of an opposing robot, and using it to pull over the opposing robot. 6) ramming another robot at high speed	G25	10 Points - At the referee's discretion, the offending team/robot may be disqualified from that match
	D	Human player directly contacts the robot at any time during the match	S07	Disabling of the team's robot for the remainder of the match
	E	Team member touches a Tetra during the autonomous mode	G07	10 Points
	F	Coach touches the controls anytime during a match	G22	Robot disabled and team disqualified
	G	human player places the tetra such that it touches the carpet inside the field border or loads a tetra onto a robot that is not in the loading zone	G13	10 Points
	H	Team member passes the starting line before the autonomous period ends or leaves the team zone during the match	G06	10 points. However, if such actions are deemed by the referee to be so serious to have affected the outcome of the match, the team may be disabled and disqualified.
	I	Human player extends any part of their body across the playing field border at any time other than when loading a tetra	S06	Disabling of the team's robot for the remainder of the match
	J	Human player leaves the human player zone during the match for purposes other than personal safety except to save their controls from a violent collision of a robot into the diamond plate,	G06	10 points. But if actions are deemed by referee to be so serious as to have affected the outcome of the match, then team may be disabled and disqualified
	K	Human player passes Tetras to or interacts with Robots of another team	S08	Disabling of the team's robot and the receiving team's robot for the remainder of the match
	L	Tetras thrown by human player	G23	Disabling of robot and disqualification of team
	M	Human player stands on or activates the pressure pad sensor of another team	S10	Immediate disabling of team's robot and disqualification of the offending team
	N	Human player leaves the human player mat during the autonomous period	G29	30 Points
	O	No Show - no team members present	8.3.3	DQ