



## **ANNOUNCING REGISTRATION FOR CALGAMES 2008!**

*Competition Date:*     **October 24 - 25, 2008**

*Competition Venue:*   **Archbishop Mitty High School, San Jose CA**

*Competition:*           **Cal Games 2008 will be a replay of the FIRST Robotics 2008 game.**

*Registration:*           **\$450 + \$100 Volunteer Support Deposit = \$550 due by September 15**

### **REGISTRATION POLICY FOR CALGAMES 2008**

Every team needs to volunteer for a slot to confirm ANY registration regardless of TIER. Registration is limited to 30 teams and will be done in TIERS. The goal of the TIERED registration process is to encourage teams to commit to hard-to-fill volunteer slots. In the event that registrations are received before the opening time of a particular tier, these early registrations will be treated as having arrived at the opening time with ties being resolved by lottery.

#### **Tier 1 (10-12 slots)**

- **Tier 1 Registration opens June 1.**
- **Registration will be confirmed (pending payment) for Tier 1 slots only.**
- **Tier 1 DEFINITION:**
  1. **Team commits to a hard-to-fill team volunteer slot:**
    - Thursday afternoon (school day before event at Fremont Storage locker)
    - Tentatively Thursday afternoon (could be earlier) at NASA to load field into NASA truck
    - Friday (10-1 and/or 12-3) to build the field and pits
    - Sunday morning to empty truck to storage locker
    - Monday afternoon to bring field back to NASA Ames
    - These slots will be awarded on a “First Come, First Served” with commitment to hard-to-fill slot.
    - Additional hard-to-fill volunteer slots may be identified as CalGames planning proceeds.
  2. **CalGames host in past two years:**

Still need to pick a volunteer slot during the event, but it need not be a hard-to-fill slot
  3. **Current Game host** (assumed to have already filled a slot by hosting)



### Tier 2 (~4-6 slots)

- **Tier 2 Registration opens July 1. Registration will be confirmed (pending payment) for Tier 1 (any still open) & Tier 2 slots only.**
- Teams in this tier still need to take a volunteer slot during the event
- **Tier 2 DEFINITION:**
  1. Large summer assignment (awards, field element construction, etc.)
  2. First two Rookie Teams (FIRST Rookie year past spring)

### Tier 3 (balance of slots): OPEN REGISTRATION

- **Tier 3 Registration opens August 1.**
- **Tier 3 DEFINITION:**
  1. First come, first served to register.
  2. A lottery will be used to resolve early registrations.
  3. CalGames was overcommitted last year; it is recommended that teams commit to a Tier 1 or Tier 2 slot in order to be certain of participation.

### Payment

Payment, if sent separately, must be postmarked by 9/15 or team goes to waiting list. It is recommended that payment be sent with registration.

### Forms

To obtain the Microsoft Word registration form, go to the Google WRRF Community Group to download the form

To register, please complete the form, and send with checks payable to WRRF and send to WRRF, 2530 Berryessa Road, #134, San Jose CA 95132-2903

If you have registration questions: send an email to [CalGames2008@WRRF.Druai.com](mailto:CalGames2008@WRRF.Druai.com) . You should receive an answer within two business days; in particular, replies are fastest on weekends.

*Staying Informed:* It is vital contact information for your team is up-to-date: send emails to [WRRF.Info@WRRF.Druai.com](mailto:WRRF.Info@WRRF.Druai.com) to confirm email addresses on file for your team! Inform everyone on your team about this event, and think about what you and your team can do to help.

**GO CALGAMES 2008!**



## DETAILS

### Schedule

<b>JUNE</b>	
6/1	Tier 1 Registration opens
6/7 10:30AM – 12:00PM	Open TEAM Planning meeting at <i>Blade Network Technologies</i> , 2350 Mission College, Santa Clara CA
6/21	Working group meeting (leads) at Mitty
<b>JULY</b>	
7/1	Tier 2 Registration opens
~7/12 (tentative)	Open TEAM Planning meeting at Mitty
<b>AUGUST</b>	
8/1	Tier 3 Registration opens
~8/2 (tentative)	Open TEAM Planning meeting
<b>SEPTEMBER</b>	
9/27	Fall 2008 Workshops
9/15	All monies due and payable or registration slot is lost
<b>OCTOBER</b>	
10/4	Open TEAM Planning meeting
10/24 (evening) – 10/25 (all day)	CalGames 2008 <ul style="list-style-type: none"> <li>Registration, inspection, field and pit setup on Friday; competition on Saturday.</li> </ul>

Cal Games is a COMMUNITY event. We NEED EVERYONE in the Bay Area FIRST community to join the Cal Games Planning Committee to help put the competition together over the course of the summer! The Cal Games Planning Committee is open for all to join, whether you are a student or an adult. So think about what kind of event you want, what side events, what awards, what speakers, what displays, and come speak your mind at the summer meetings!

### FREQUENTLY ASKED QUESTIONS:

**Q: What if we mail our registration before August 1 for a Tier 3 spot?**

A: If received PRIOR to August 1, it will still only be dated August 1, Midnight. If several are sent in early, they will all have same date and time.

**Q: What if dates/postmarks are the same and not enough slots?**

A: If Tier 3 registration fills the balance of those slots, then a lottery will ensue and others can go on a waiting list. CalGames 2008 will only have 30 slots.

**Q: Why did WRRF raise the registration fee to \$450?**

A: Gas prices are high, as you know. Trucks used for the event use gas. That is one reason. Also, the field this year looks to be more expensive to build and set-up, thus the budget is higher.



**Q: When does the \$100 Volunteer Support Deposit fee get refunded?**

**A:** The support deposit will be refunded after CalGames 2008 if that team shows up for their assigned volunteer spot.

**Q: What happens if not enough teams sign up?**

**A:** In the unlikely event that insufficient teams pay by September 15, 2008, the event will be canceled unless enough teams completely register by September 2 and registration fees will be refunded.

**Q: Will a liability waiver be required for each student, mentor, adult, parent, etc. from a team?**

**A:** WRRF liability waiver will need to be completed by every team member attending, similar to that done for any FIRST competition. These will be in each team's registration packet sent several weeks before the competition

### **Archbishop Mitty High School Directions:**

<http://local.google.com/maps?f=q&hl=en&geocode=&time=&date=&ttype=&q=Archbishop+Mitty+High+School,+5000+Mitty+Way,+San+Jose,+CA&sll=37.0625,-95.677068&sspn=44.52365,60.46875&ie=UTF8&om=1&z=16&iwloc=A>