



Safety	S01	Dangerous Robots: Not Allowed		
	S02	Wait For The Green Lights	Warn	Rep Eg
	S03	Never Step/Jump Over Guardrail	Warn	Rep Eg
	S04	Humans Stay Off Field		Eg
	S05	Robots Stay On The Field		
	S06	Stay Out Of The Tunnels	O	
Conduct	C07	Strategy Forcing Opponent to Violate Rule	O	X (E/R)
PreMatch	G01	Robot In Starting Configuration	Not Quick Fix	
	G02	Causing Repeated/Significant Delays	Pre Match	Post Match
Restrictions	G05	Don't Overextend Yourself	O	Strategic
	G06	Don't Intentionally Detach/Leave Parts On the Field		
	G07	Keep Bumpers Together	O	Full Detach
	G08	Robots Must Be Removed By Hand		
	G09	Launching Cube Inappropriately	X Per Cube	Repeated
Robot to Robot	G10	Strategies Aimed at Destruction or Inhibition	O	Harm/Incap
	G11	Initiating Deliberate or Damaging Contact	O	
	G12	Colluding With Partners to Shut Down Play	Alliance	
	G13	Contact Fallen Robot <10 Seconds	O	Intentional
	G14	Pinning	O (+1/5 sec)	Ex (~15 sec)
	G15	No "Camping" In Exchange Zone	O (+1/5 sec)	Ex (~15 sec)
	G16	Contacting Opponent In Opponent's Null Territory	X	
	G17	Don't Climb On Each Other Until The ENDGAME	X	
	G18	Endgame Contact Opponent Fully Contained In Platform Zone	Free Climb(s)	
Field	G19	Be Careful What You Interact With	O	Further Dmg Ex/R
	G20	Use Power Cubes As Directed	X Per Cube	R/ Eg
	G21	Keep power Cubes In Bounds	O Per Cube	Repeated
	G22	One Power Cube Per Robot	O Per Cube	Repeated
	G23	Removing Power Cube From Opponent's Power Cube Zone	O Per Cube	
	G24	Removing Power Cubes From Plates	X Per Cube	
	G25	Robot Causing/Preventing Movement of Plate	O (+X/5 sec)	R/ Ex
Auto	A01	Contacting Anything Beyond Starting Line	O Per Item Contacted	
	A02	Touching Controls During Auto	O	
	A03	Disconnect Or Set Down Controllers	O	
	A04	Robot's Bumpers Passing Beyond Null Territory	O	X (If Contact)
	A05	Power Cubes Are Off Limits	O Per Cube	
Human	H01	Coach Or Other Team Touching Controls		
	H02	Drive Teams Using Electronic Comm Devices		
	H03	Teams Interfering With Any Scoring Hardware		Alliance
	H06	Drive Team Contacting Anything Outside Zone	O	Strategic
	H07	Inappropriate Equipment Used During Match		
	H08	Technicians NO COACHING		
	H09	Modifying Power Cubes In Any Way		
	H10	Teams Sitting Or Standing On Power Cubes	Warn	Rep Eg
	H11	Coach Touching Power Cubes	X Per Instance	
	H12	Coach Touching Vault	X Per Instance	
	H13	Power Cube Incorrectly Entered Into Field	O Per Cube	Strategic
	H14	Power Cube Removed From Vault	O	Strategic

Key: O = Foul; X = Tech Foul; R/Rep = Repeated; Eg = Egregious; Ex = Extended