



# LIGHTNING ROBOTICS

## Pit Scouting Sheet

Team #: \_\_\_\_\_

Name(s): \_\_\_\_\_

### Robot Design Features

Drive train type: \_\_\_\_\_

Game Piece manipulator: \_\_\_\_\_

Tower manipulator (if so describe it): \_\_\_\_\_

\_\_\_\_\_

Mechanism to right self: \_\_\_\_\_

\_\_\_\_\_

Mechanism to right alliance partner: \_\_\_\_\_

\_\_\_\_\_

### Strategy and Abilities

Furthest zone that they can accurately score from: \_\_\_\_\_

\_\_\_\_\_

Preferred starting zone: \_\_\_\_\_

Preferred human player area: \_\_\_\_\_

(If corral include right or left side)

Signature of team member of team being scouted

X \_\_\_\_\_