THE GM MILFORD Proving Ground FIRST team, known as HOT (for Heroes of Tomorrow), repeated as champs of the Great Lakes regional robotics competition on March 22.

Wins Regional Competition

GM's FIRST Robotics Team Is Red HOT

Tech Center News

to capture a berth in the robotday inside Eastern Michigan University's Convocation Center, FIRST Team 67 from GM's Milford Proving Ground rallied described as a topsy-turvey ics compeition's national meet In what can only

a Milford project design engialso known as HOT, or Heroes skill and luck. This time it was all luck," said Dave VerBrugge, neer and advisor for Team 67, alone and then we've won with "We've won before with skill of Tomorrow.

"I think we cashed in all of our luck on this one," he laughed.

Hundreds of students gathered on March 22 in Ypsilanti for the spirited FIRST regional competition, which is a showtechnical talent of young peocase of the engineering and ple from around the country.

high school students in the Feaming up with engineers FIRST is a national engineering contest that immerses exciting world of engineering.

inside look at engineering and ties, students get a hands-on, technical professions.

In six intense weeks, students and engineers' work together to brainstorm, design, construct and test their "cham-

no-holds-barred tournaments Competitions are spirited, complete with referees, cheerleaders and time clocks.

from Michigan battled in Ypsi-

anti for a chance to go to the as the Super Bowl of FIRST events. More than 20,000 stu--12, known among competitors Houston nationals on April 11 dents will gather for the competition, held at Reliant Park, FIRST teams in the nation, HOT One of the more successfu home to the 2004 Super Bowl

Valley Schools and engineers and technicians from the Milford Proving Ground.

HOT's competitive record is impressive, but in the true spirit of FIRST, it took help from rival teams 226 GM Froy/Athens High Schools, and Line CRW/Craft

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ROBOTICS

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Team 302 DaimlerChrysler-Lake Orion High School for Milford to repeat as Great Lakes champs. Verbrugge said HOT got off to a slow start in qualifying competition on Friday and fell into 40th place, but the DCX-Lake Orion team selected Milford as an alliance partner for Saturday.

DCX also chose GM-Troy because the skills sets of the three teams matched up well.

"We each know each other very well. In fact, last year we picked the Chrysler team for our alliance," VerBrugge said.
In FIRST matches, teams work together in alliances against other alliances.

This year's game involved stacking storage containers and jockeying for position on an elevated playing field. With four robots working in the arena at the same time, pushing, shoving and physical contact between the robots was the name of the game.

Interestingly, the HOT team realized at a Cleveland regional earlier this year that the physical nature of this year's game caused a lot of the robots to tip over.

So Ypsilanti HOT made a few modifications that basically provided their robot with a "wheely-bar" to right itself in case it were to fall.

While it didn't help much on

Friday, it was a big reason Chrysler-Lake Orion chose HOT for the alliance. Ironically, GM-Troy had a similar wheelybar set-up, too.

The Saturday competition included its share of excitement, as HOT performed well in the quarterfinal matches; received a friendly "bump" across the finish line from Chrysler-Lake Orion to get into the semifinals; and then watched as its alliance partners overcame a 60-point deficit in the finals to provide the title. The three teams share the Great Lakes championship, which has grown into a "very healthy regional," VerBrugge said.

The next competition for the teams is the West Michigan Regional on April 4 -5, a slightly smaller event where teams see lots of action and prepare for nationals.

HOT is hoping to head to Houston with a head of steam. "We're optimistic,"

BerBrugge said.

FIRST partnerships developed between schools, businesses, and universities provide an exchange of resources and talent, highlighting mutual needs, building cooperation, and exposing students to new career choices. The result is a fun environment in which participants discover connections between classroom and real world applications.