



2020 Poor Man's Scouting System v1.0

Team Number:

	Comments: <hr/> <hr/> <hr/>	
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Scouter Initials	Round	Match Number	Autonomous						Teleoperated						End Game				End of Match		
			Robot Preload (0/1/2/3)	Move Bonus (0/1)	Power Cell ACQUIRED	Power Cell in HIGH GOAL	Power Cell in LOW GOAL	Power Cell DROPPED	Power Cell ACQUIRED	Power Cell in HIGH GOAL	Power Cell in LOW GOAL	Power Cell DROPPED	Control Panel ROTATION (0/1)	Control Panel POSITION (0/1)	Defense PERFORMED	Defense ENCOUNTERED	Parked (0/1)	Hang ATTEMPT (0/1)	Hang SUCCESS (0/1)	Generator Switch LEVEL (0/1)	# Fouls
	Q1																				
	Q2																				
	Q3																				
	Q4																				
	Q5																				
	Q6																				
	Q7																				
	Q8																				
	Q9																				
	Q10																				
	Q11																				



∩ 1 Y V
∩ 0 7
K 6 7
0 7 0 ∩ 0 V 7

Yellow Cards:
(Enter Match Number)

Red Cards:
(Enter Match Number)

