

OCCRA Roll The Dice - Manual Update 2

Text that has been removed will be crossed out, while new text that has been added will be highlighted in yellow. Explanations for changes will be written after the update in red.

Page 9:

Bonus Die / Dice - A 12" ~~charcoal~~ **seafoam green** foam ~~white-painted~~ cube, weighing approximately one pound thirteen ounces (1lb 13oz), with each side of the *Bonus Die* painted with either four (4) ~~yellow~~ **orange** dots, five (5) black dots, or six (6) ~~green~~ **purple** dots. The opposing sides of a *Bonus Die* are painted with the same amount of dots and color, therefore each dot amount and color are on a single *Bonus Die* twice. Foam cubes bought from Foam N' More.



Figure 5: Iso view of a Bonus Die

This change was made as the GDC was able to source a colored foam cube, which allows us to avoid the need to paint the entire cube white, which we found was changing the texture of the cube itself. This change keeps the Bonus Dice having the same physical properties as the regular Dice. The dots on the Bonus Dice were changed to different color to keep a good contrast to the cube color.

All images throughout the Game Manual have been updated to reflect this change.

General Notes:

We realized the Inspection Checklist still had a typo with the previous season's game name on it, so that document has been updated; none of the important details of it has changed.

All teams be sure that when referencing the Game Manual you are sure to have the most up to date version. As of this update, the most up to date version will be V3 - 10/25/19.

